

# Taxiway P Project

Data Received Through: October 31, 2020- Data Source: City's Summary of Hiring Monthly Report

Prime Contractor: Sully Miller

Subcontractor Name	Reported Community Sponsorships	 HIRE LAX Graduates	Total Impact Workers	Total Impact and Local Workers	Total Workers	Local Hire % (Headcount)
Badger Daylighting Corp	0	0	0	1	1	100.0%
Brundage - Bone Concrete Pumping Inc	0	0	0	5	8	62.5%
Silverado Contractors Inc	0	0	1	6	10	60.0%
Her-Con Construction Services, Inc	0	0	0	15	29	51.7%
Aldridge Electric Inc	0	0	3	21	42	50.0%
Golden Sun Construction Inc	0	0	2	3	6	50.0%
Jonathan Martinez	0	0	1	3	7	42.9%
Moran Consulting Corporation	0	0	0	2	6	33.3%
Sterndahl Enterprises	0	0	1	11	35	31.4%
Griffith Company	0	0	2	3	10	30.0%
Fencecorp Inc	0	0	2	7	29	24.1%
Sully-Miller Contracting Company	2	2	10	52	217	24.0%
Matrix Environmental, Inc.	0	0	1	4	17	23.5%
California Grinding Specialties, Inc	0	0	0	6	29	20.7%
C M B Estructures Inc	0	0	0	3	15	20.0%
Cindy Trump Inc Lindy Cold Planing	0	0	1	3	17	17.6%
G & F Concrete Cutting, Inc.	0	0	0	4	23	17.4%
Cell Crete Corporation	0	0	0	1	7	14.3%
Cooper Engineering Incorporated	0	0	0	1	7	14.3%
Savala Equipment Company, Inc	0	0	0	1	7	14.3%
Sequoia Consultants	0	0	0	3	30	10.0%
C Below	0	0	1	1	20	5.0%
Legacy Reinforcing Steel LLC	0	0	0	0	24	0.0%
Kitty's Sweeping, Inc	0	0	0	0	6	0.0%
Doty Equipment Co.	0	0	0	0	3	0.0%
Fastrack Rentals, Inc	0	0	0	0	3	0.0%
Gonsalves & Santucci Inc DBA Conco Pumping	0	0	0	0	3	0.0%

American Road Maintenance Inc		0	0	0	0	2	0.0%
Antigo Construction Inc		0	0	0	0	1	0.0%
		2	2	25	156	614	25.4%

**LAX PLA Article III, Section 6 Contractor Hiring Obligations** - . . . to maximize the employment of qualified local persons residing within the area of the Project, with the goal that at least 30% of each contractor's employees hired under this Agreement shall be either residents of the cities immediately adjacent to LAX or of the City of Los Angeles ("local residents"). Contractors shall develop a hiring plan and maintain records of their compliance efforts.